

(143) $t = \pi/4$ $\underline{r}(t) = \begin{pmatrix} \cos 2t \\ \sin 2t \\ t \end{pmatrix}$

$\underline{r}'(t) = \begin{pmatrix} -2\sin 2t \\ 2\cos 2t \\ 1 \end{pmatrix}$ $|\underline{r}'(t)| = \sqrt{5}$

$\underline{T}(t) = \frac{1}{\sqrt{5}} \begin{pmatrix} -2\sin 2t \\ 2\cos 2t \\ 1 \end{pmatrix}$

$\underline{T}'(t) = \frac{1}{\sqrt{5}} \begin{pmatrix} -4\cos 2t \\ -4\sin 2t \\ 0 \end{pmatrix}$

$\underline{N}(t) = \begin{pmatrix} -\cos 2t \\ -\sin 2t \\ 0 \end{pmatrix}$

$\underline{B} = \underline{T} \times \underline{N} = \frac{1}{\sqrt{5}} \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ -2\sin 2t & 2\cos 2t & 1 \\ -\cos 2t & -\sin 2t & 0 \end{vmatrix}$

$= \frac{1}{\sqrt{5}} \begin{pmatrix} \sin 2t \\ \cos 2t \\ 2 \end{pmatrix}$

osculating plane:
 $\underline{n} = \underline{B}$ at $t = \pi/4$

$= \frac{1}{\sqrt{5}} \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} \leftarrow \begin{pmatrix} a \\ b \\ c \end{pmatrix}$

$\underline{r}(\pi/4) = \begin{pmatrix} 0 \\ 1 \\ \pi/4 \end{pmatrix} = \underline{r}_0$

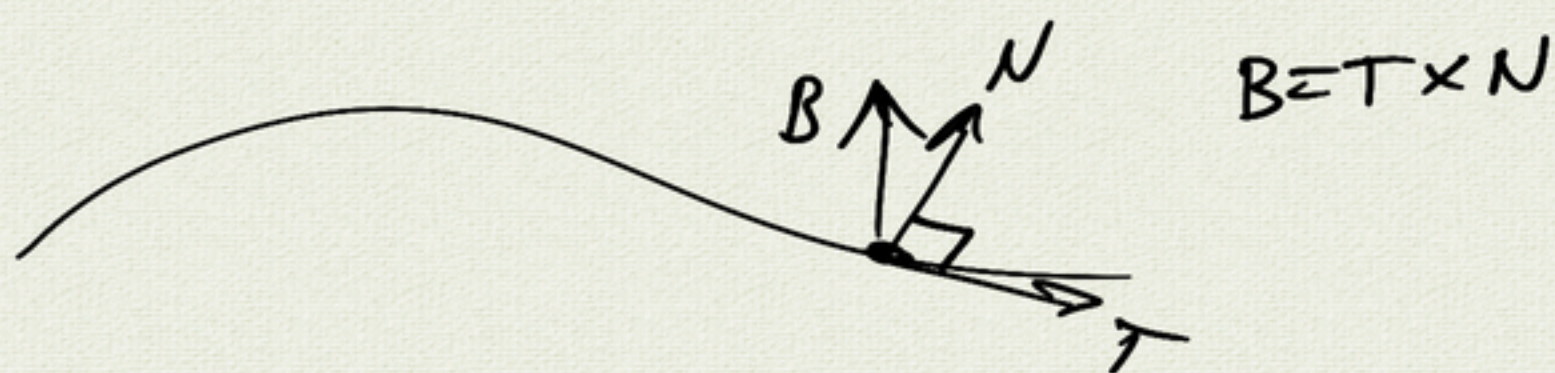
plane $\underline{n} \cdot (\underline{r} - \underline{r}_0) = 0$

$\frac{1}{\sqrt{5}} \left(1(x-0) + 0(y-1) + 2(z - \frac{\pi}{4}) \right) = 0$

$x + 2(z - \frac{\pi}{4}) = 0$

$x + 2z = \frac{\pi}{2}$

$|\underline{r}'(t)|^2 = (-2\sin 2t)^2 + (2\cos 2t)^2 + 1^2$
 $= 4\sin^2 2t + 4\cos^2 2t + 1$
 $= 4(\sin^2 2t + \cos^2 2t) + 1$
 $= 5$



2 curves $\vec{r}(t)$, $\vec{s}(t)$

\rightarrow consider $f(t) = \vec{r}(t) \cdot \vec{s}(t)$

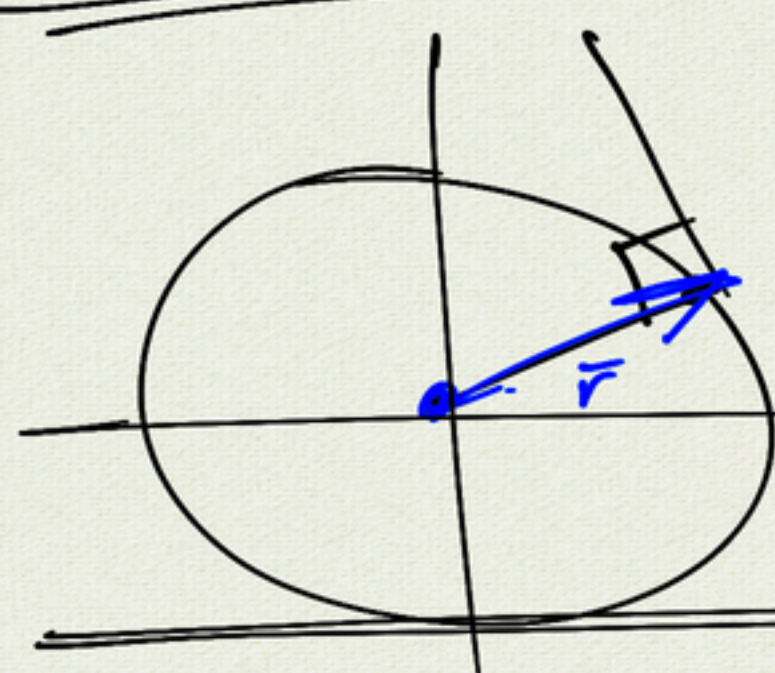
$\Rightarrow f'(t) = ?$

$$= \vec{r}'(t) \cdot \vec{s}(t) + \vec{r}(t) \cdot \vec{s}'(t)$$

product rule

$$\vec{r}(t) = \begin{pmatrix} x_r(t) \\ y_r(t) \\ z_r(t) \end{pmatrix} \quad \vec{s}(t) = \begin{pmatrix} x_s(t) \\ y_s(t) \\ z_s(t) \end{pmatrix}$$

$$f(t) = \vec{r}(t) \cdot \vec{s}(t) = x_r(t)x_s(t) + y_r(t)y_s(t) + z_r(t)z_s(t)$$



circle: tangent \perp radius

$\vec{r}(t)$ curve in \mathbb{R}^2

$$|\vec{r}(t)| = 1$$

$$|\vec{r}(t)|^2 = \vec{r}(t) \cdot \vec{r}(t)$$

$$\begin{aligned} \Rightarrow \frac{d}{dt} |\vec{r}(t)|^2 &= \frac{d}{dt} (\vec{r}(t) \cdot \vec{r}(t)) \\ &= \vec{r}'(t) \cdot \vec{r}(t) + \vec{r}(t) \cdot \vec{r}'(t) \\ &= 2 \vec{r} \cdot \vec{r}' \end{aligned}$$

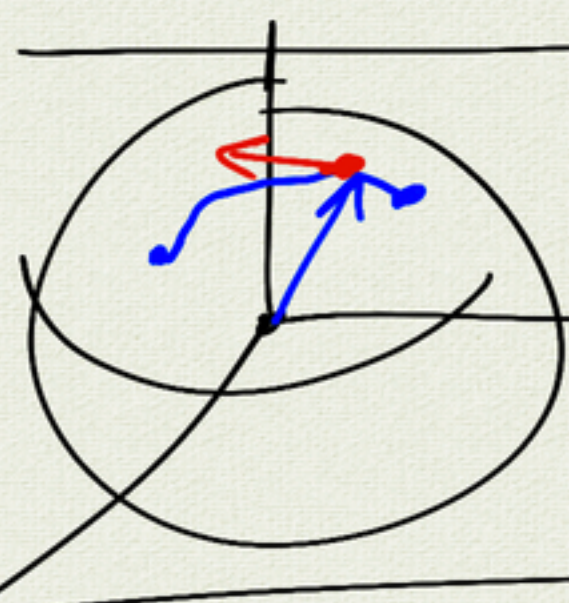
Suppose

$$|\vec{r}| = 1 \text{ (const)}$$

$$\Rightarrow \vec{r} \cdot \vec{r}' = 0$$

curve \perp tangent

not only
2 dimensional



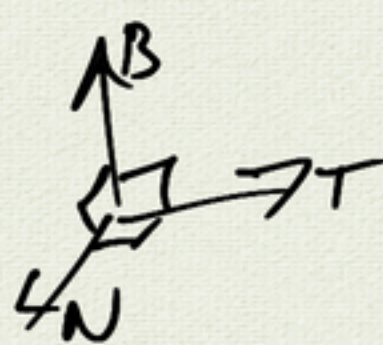
\mathbb{R}^3

$$|\vec{r}| = 1$$

$$T(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} \text{ unit vector} \quad \left| \begin{array}{l} T \text{ is on the} \\ \text{unit sphere} \end{array} \right.$$

$$\rightarrow |T| = 1 \quad \rightarrow T' \cdot T = 0$$

$$\rightarrow N \cdot T = 0$$



2.5 Motion

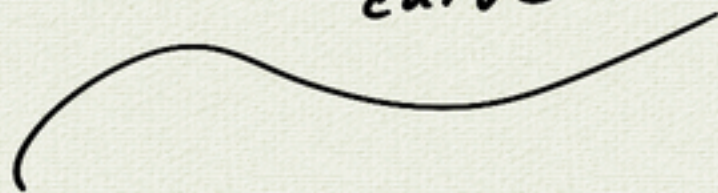
$\vec{r}(t) = \text{position}$

$\vec{r}'(t) = \text{velocity}$

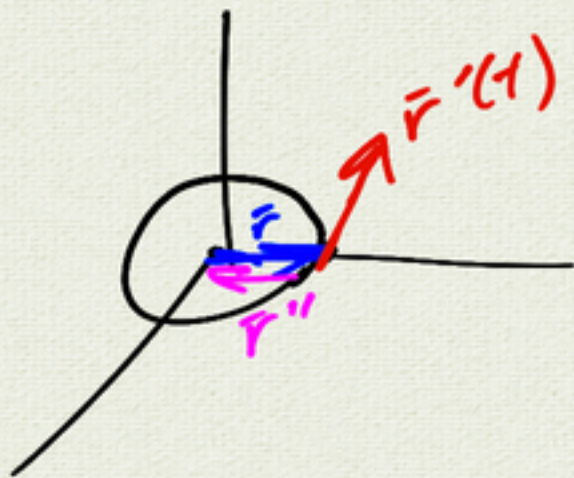
$|\vec{r}'(t)| = \text{speed}$

$\vec{r}''(t) = \text{acceleration}$

$\vec{r}: \mathbb{R} \rightarrow \mathbb{R}^3$
curve



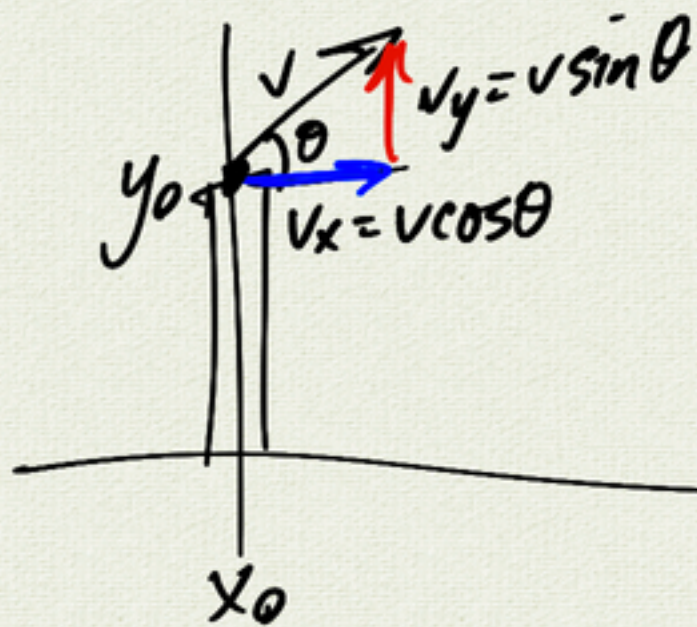
example: $\vec{r}(t) = \begin{pmatrix} \cos t \\ \sin t \\ 0 \end{pmatrix}$



$$\vec{r}'(t) = \begin{pmatrix} -\sin t \\ \cos t \\ 0 \end{pmatrix}$$

$$\vec{r}''(t) = \begin{pmatrix} -\cos t \\ -\sin t \\ 0 \end{pmatrix} = -\vec{r}(t)$$

projectile motion



equations of motion $\vec{r}(t)$

assumption:

gravity \downarrow $\vec{r}''(t) = \begin{pmatrix} 0 \\ g \end{pmatrix}$
const

$$\vec{r}''(t) = \begin{pmatrix} 0 \\ g \end{pmatrix}$$

$$\vec{r}'(t) = \begin{pmatrix} c_1 \\ gt + c_2 \end{pmatrix}$$

\swarrow v_x initial velocity
 \nwarrow v_y

$$= \begin{pmatrix} v_x \\ gt + v_y \end{pmatrix}$$

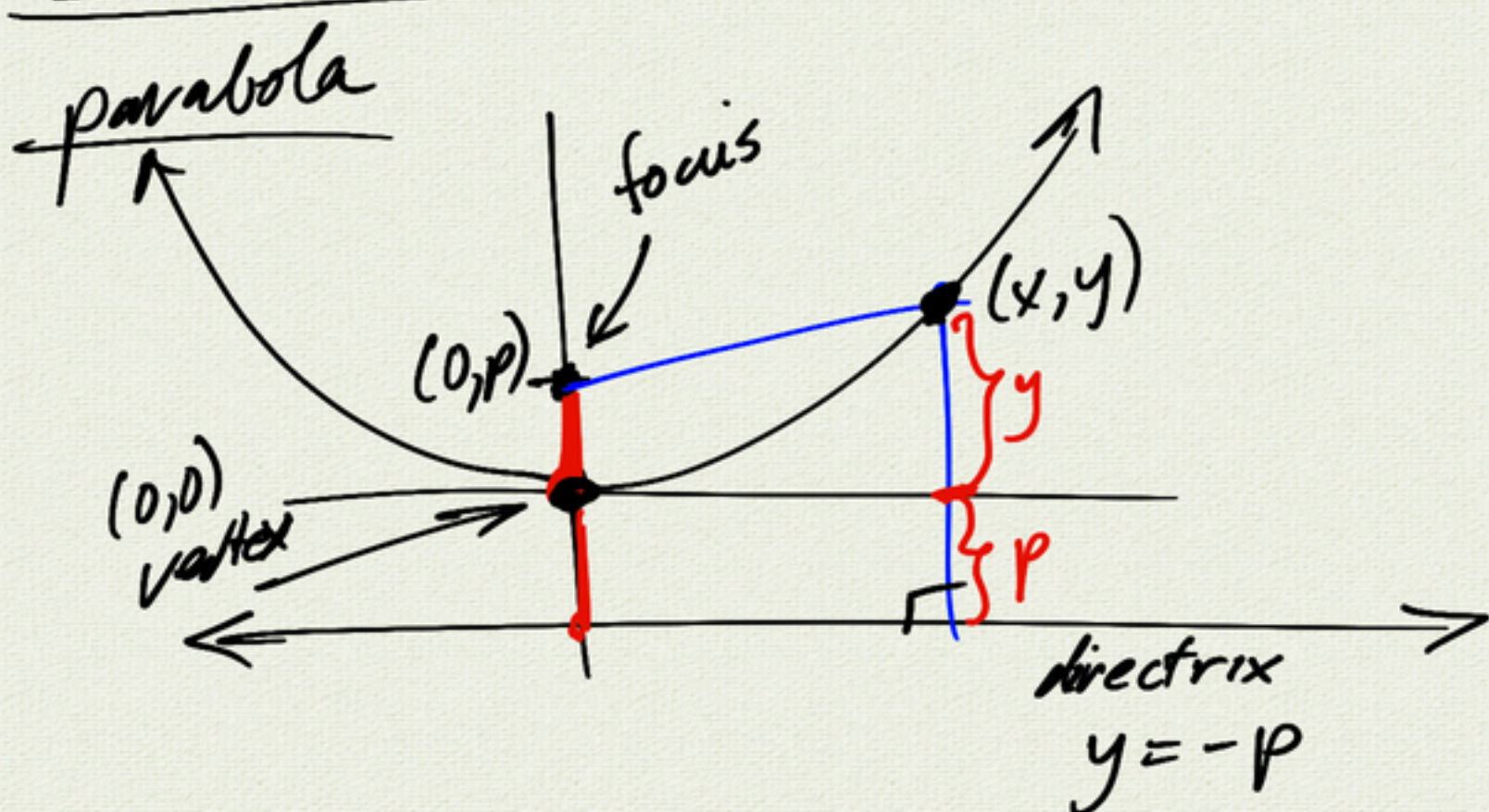
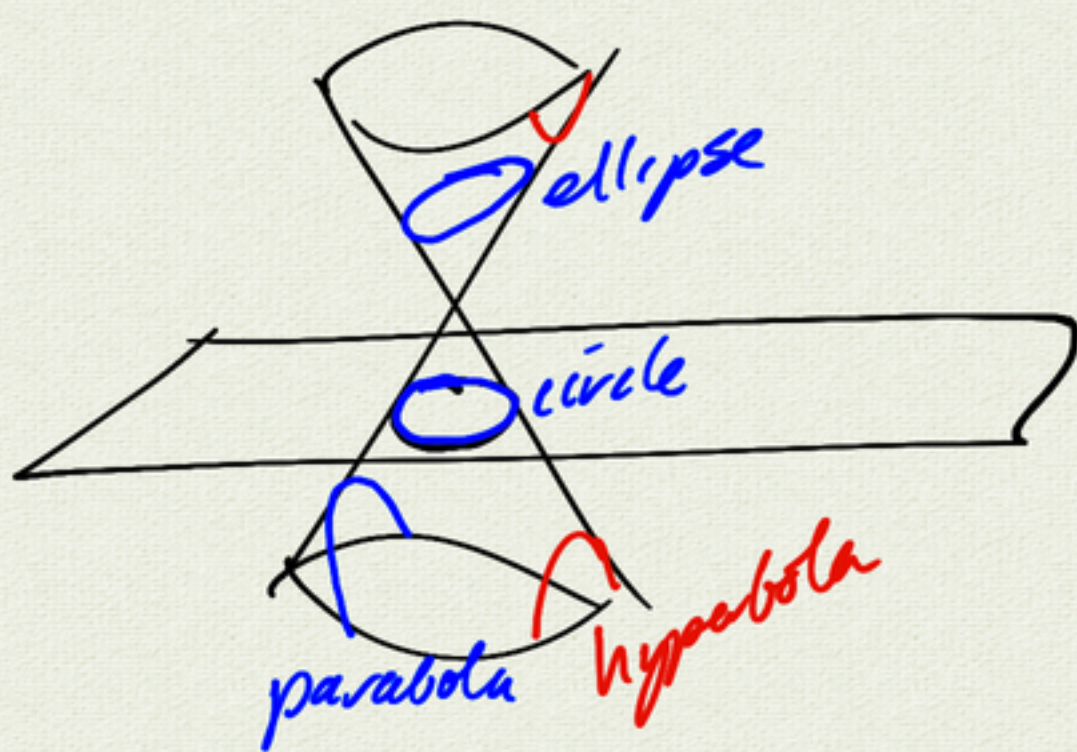
$$\vec{r}(t) = \begin{pmatrix} v_x t + c_3 \\ \frac{1}{2} g t^2 + v_y t + c_4 \end{pmatrix}$$

\swarrow initial position

$$\vec{r}(t) = \begin{pmatrix} x(t) \\ y(t) \end{pmatrix} = \begin{pmatrix} v_x t + x_0 \\ \frac{1}{2} g t^2 + v_y t + y_0 \end{pmatrix}$$

gravity -32 ft/s^2
 -9.8 m/s^2

Conic sections



geometric def: distance to focus = distance to directrix

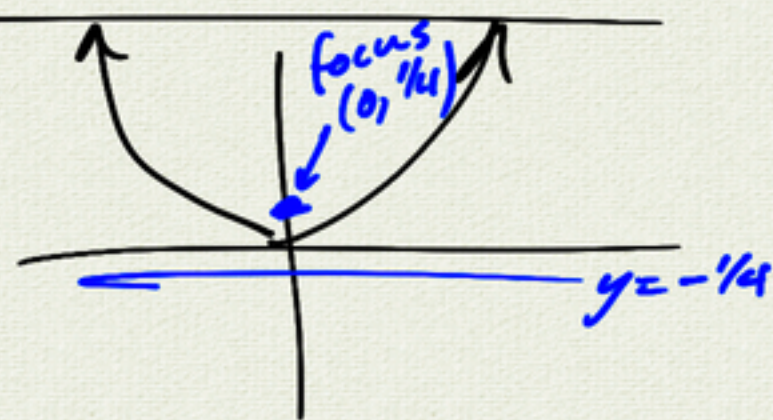
$$\begin{aligned} \sqrt{(x-0)^2 + (y-p)^2} &= y+p \\ x^2 + (y-p)^2 &= (y+p)^2 \\ x^2 + (y^2 - 2py + p^2) &= (y^2 + 2py + p^2) \end{aligned}$$

$$\begin{aligned} x^2 &= 4py \\ y &= \frac{1}{4p} x^2 \end{aligned}$$

example:

$$y = x^2 \quad \uparrow \quad p = \frac{1}{4}$$

$$y = \left[\frac{1}{4p} \right] x^2 \quad \uparrow \quad \frac{1}{4p} = 1 \quad p = \frac{1}{4}$$



$$\boxed{y - k = \frac{1}{4p} (x - h)^2}$$

vertex at (h, k)

circle

$$(x-h)^2 + (y-k)^2 = r^2$$

(h, k) center
 r radius

ellipse

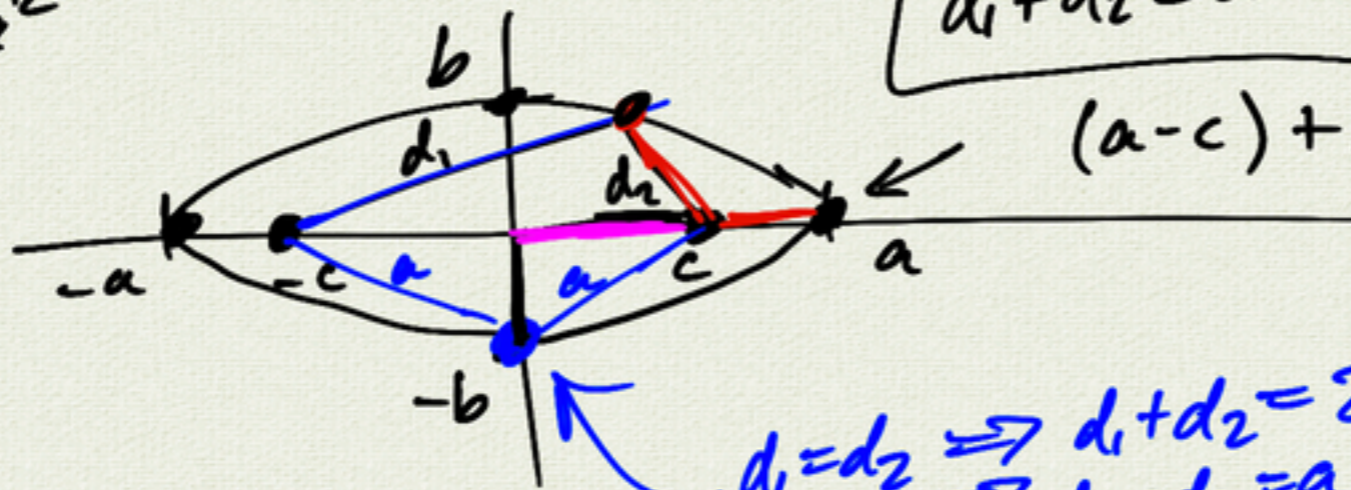
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \quad (a=b \Rightarrow \text{circle})$$

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$$

$y=0$
 \Rightarrow
 $\frac{x^2}{a^2} = 1$
 $x^2 = a^2$
 $x = \pm a$

$d_1 + d_2 = \text{const}$ geometric definition

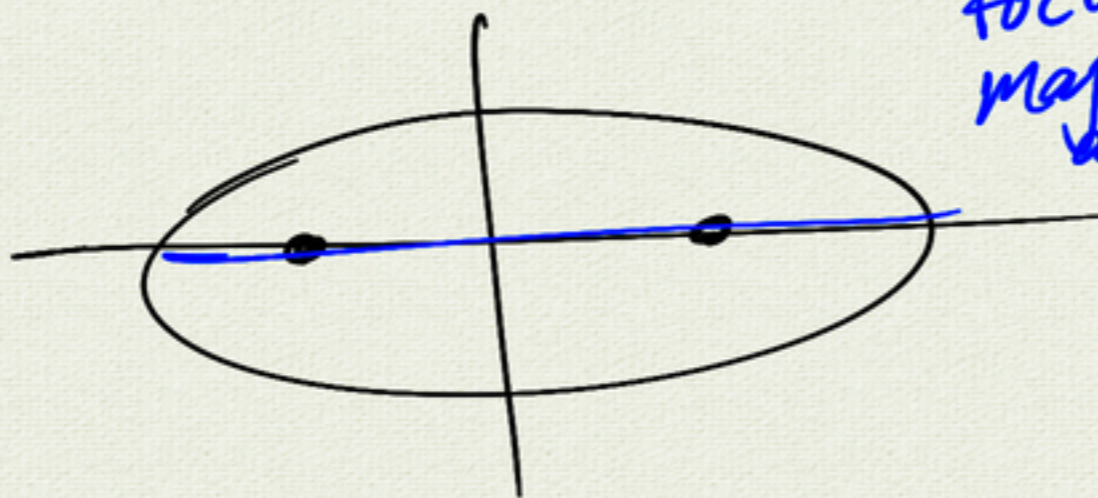
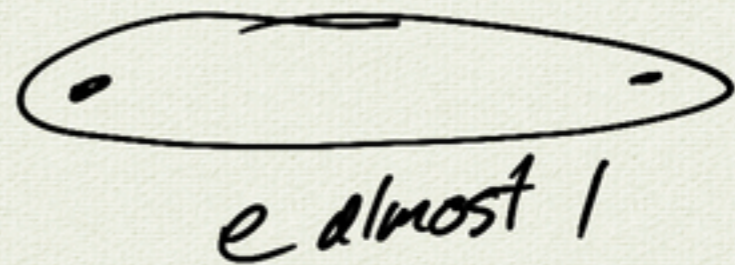
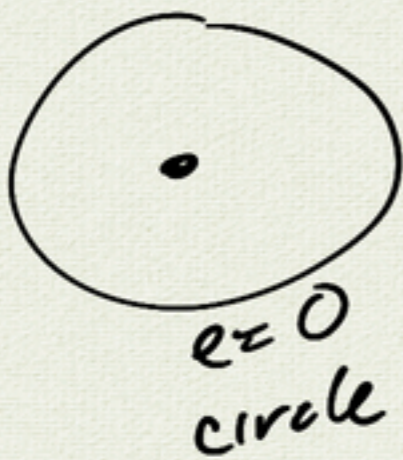
$$(a-c) + (a+c) = 2a = \text{const}$$



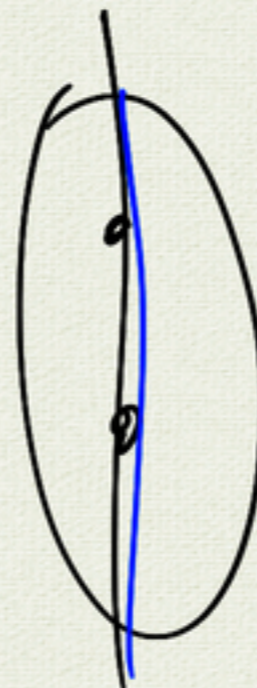
$d_1 = d_2 \Rightarrow d_1 + d_2 = 2a$
 $\Rightarrow d_1 = d_2 = a$

$$a^2 = b^2 + c^2$$
$$c^2 = a^2 - b^2 \quad (\text{find } c \text{ from } a, b)$$

$$\text{eccentricity} = \frac{c}{a} < 1 \quad (\text{for ellipse})$$

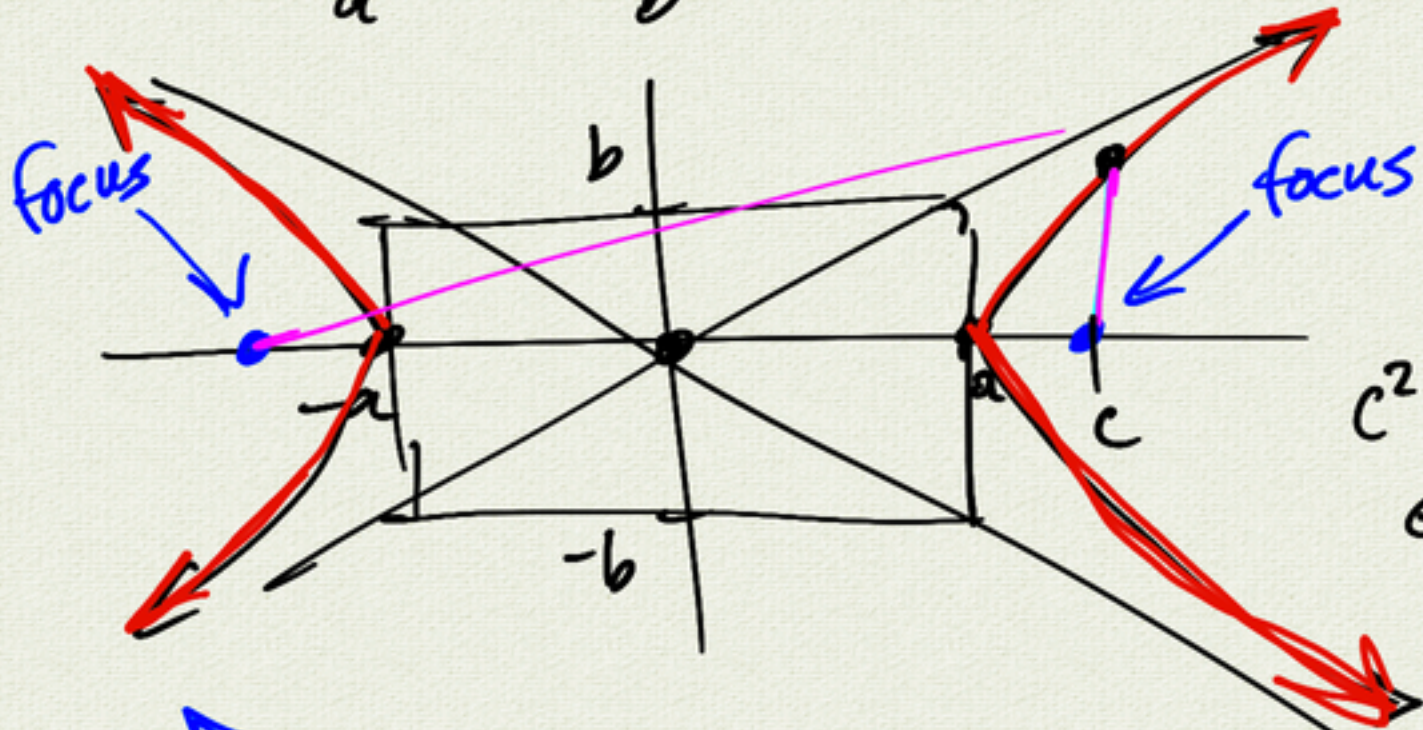


foci on major axis



hyperbola

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$



$$c^2 = a^2 + b^2$$
$$e = \frac{c}{a} > 1$$

