

9.6
43

$$\begin{aligned}x + y + z &= 100 \\x + 2z &= 125 \\-y + 2z &= 25\end{aligned}$$

$$\left(\begin{array}{ccc|c} 1 & 1 & 1 & 100 \\ 1 & 0 & 2 & 125 \\ 0 & -1 & 2 & 25 \end{array} \right)$$

$-R_1 + R_2$

$$\left(\begin{array}{ccc|c} 1 & 1 & 1 & 100 \\ 0 & -1 & 1 & 25 \\ 0 & -1 & 2 & 25 \end{array} \right)$$

$-1 R_2$

$$\left(\begin{array}{ccc|c} 1 & 1 & 1 & 100 \\ 0 & 1 & -1 & -25 \\ 0 & -1 & 2 & 25 \end{array} \right)$$

$-R_2 + R_1, R_2 + R_3$

$$\left(\begin{array}{ccc|c} 1 & 0 & 2 & 125 \\ 0 & 1 & -1 & -25 \\ 0 & 0 & 1 & 0 \end{array} \right)$$

$-2R_3 + R_1$
 $1 \cdot R_3 + R_2$

...

row operations:
 $k \cdot R_i$
 $k \cdot R_i + R_j$
 R_{ij} swap

(47)

$$\frac{x-1}{7} + \frac{y-2}{8} + \frac{z-3}{4} = 0$$

$$x + y + z = 6$$

$$\frac{x+2}{3} + 2y + \frac{z-3}{3} = 5$$

.56

$$8(x-1) + 7(y-2) + 14(z-3) = 0$$

$$8x - 8 + 7y - 14 + 14z - 42 = 0$$

$$8x + 7y + 14z = 64$$

3.7 Matrices

$\begin{pmatrix} 1 & 3 \\ 2 & 4 \end{pmatrix}$ matrix: a 2D array of numbers

$\begin{pmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{pmatrix}$ 2×3 matrix
 #rows \swarrow \nwarrow #columns

Notation:
 $A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix}$
 a_{ij} row column
 1st row 3rd column

basic operations:

(1) addition: $\begin{pmatrix} 1 & 3 \\ 2 & 4 \end{pmatrix} + \begin{pmatrix} 3 & 4 \\ 1 & 6 \end{pmatrix} = \begin{pmatrix} 4 & 7 \\ 3 & 10 \end{pmatrix}$

(2) scalar mult. $3 \begin{pmatrix} 1 & 3 \\ 2 & 4 \end{pmatrix} = \begin{pmatrix} 3 & 9 \\ 6 & 12 \end{pmatrix}$

$\begin{pmatrix} 1 & 3 \\ 2 & 4 \end{pmatrix} + \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 2 \end{pmatrix} = ?$
 not defined

matrix multiplication:
 $\begin{pmatrix} 1 & 3 \\ 2 & 4 \end{pmatrix} \begin{pmatrix} 2 & 0 \\ 3 & 1 \end{pmatrix} = \begin{pmatrix} 11 & 3 \\ 16 & 4 \end{pmatrix}$
 $1 \cdot 2 + 3 \cdot 3$

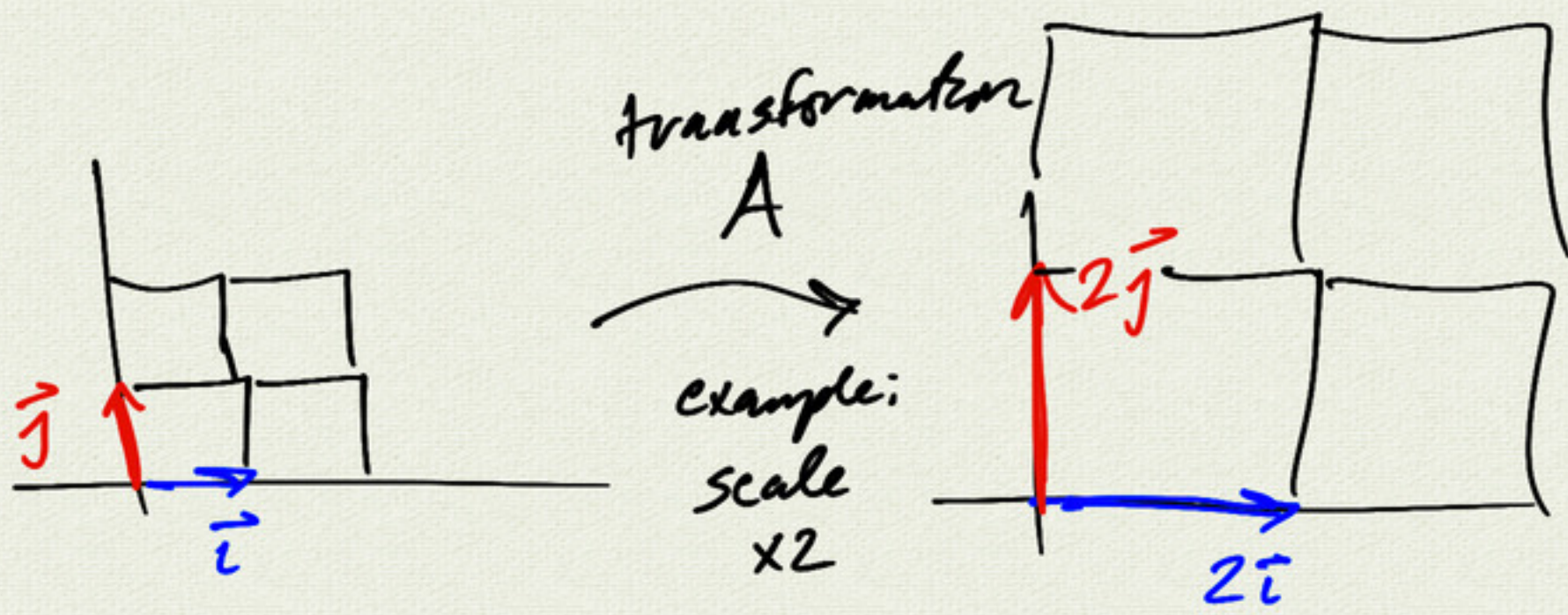
$\begin{pmatrix} 1 & 3 \\ 2 & 4 \end{pmatrix} \begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix} = ?$
 not defined

$\begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix} \begin{pmatrix} 1 & 3 \\ 2 & 4 \end{pmatrix} = \begin{pmatrix} 9 & \cdot \\ 12 & \cdot \\ 15 & \cdot \end{pmatrix}$

3×2 (2×2) \Rightarrow 3×2

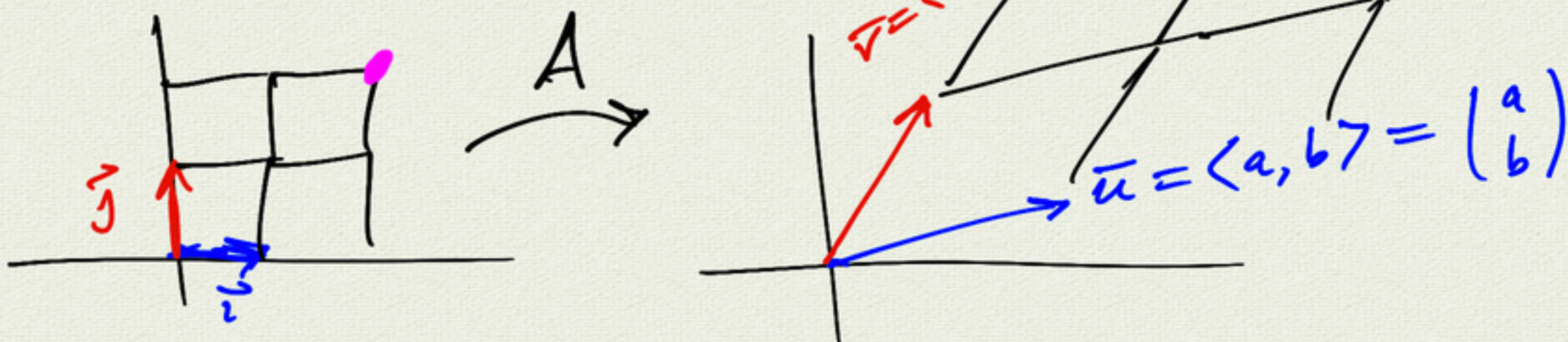
dot product

$(m \times n)$ $(n \times l)$ \Rightarrow $m \times l$
 must be same (dot product)
 #rows of first matrix
 #columns from 2nd matrix



$$\langle 3, 4 \rangle \xrightarrow{A} \langle 6, 8 \rangle$$

in general:



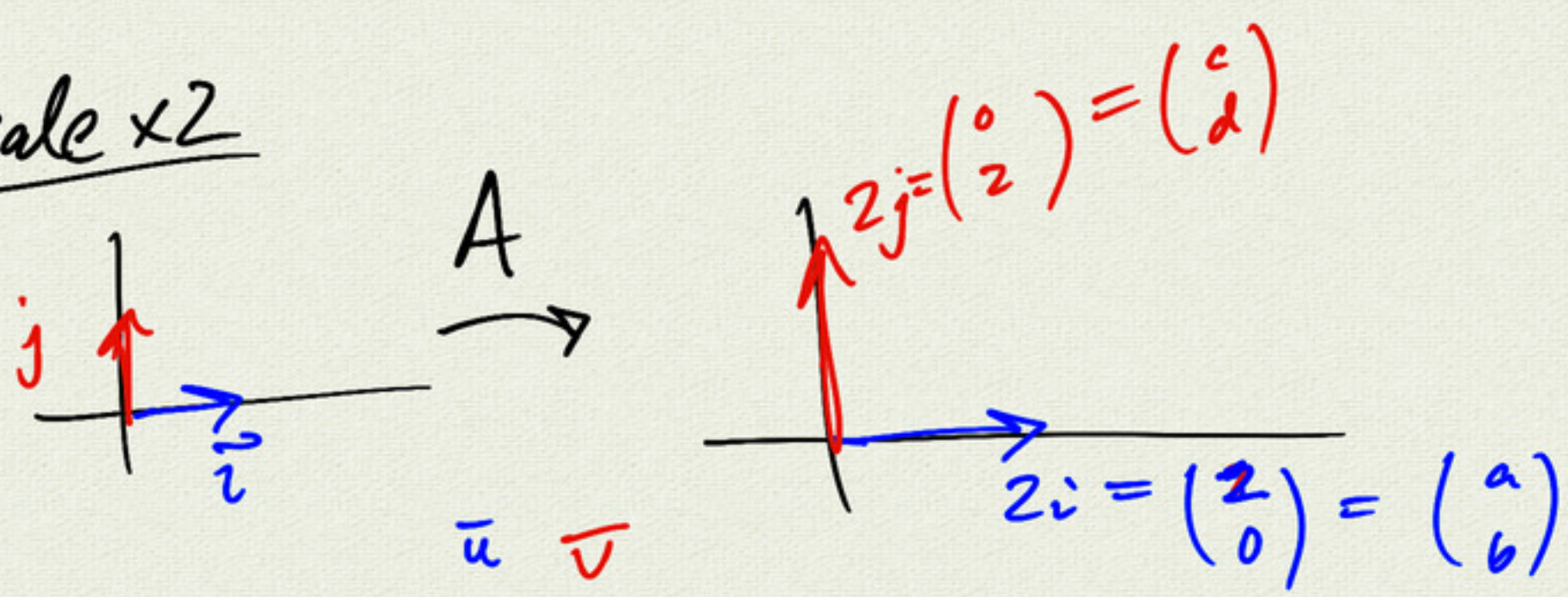
$$\langle x, y \rangle = x\vec{i} + y\vec{j} \xrightarrow{A} x\vec{u} + y\vec{v}$$

$$= x \begin{pmatrix} a \\ b \end{pmatrix} + y \begin{pmatrix} c \\ d \end{pmatrix}$$

$$= \begin{pmatrix} ax + cy \\ bx + dy \end{pmatrix}$$

$$= \underbrace{\begin{pmatrix} a & c \\ b & d \end{pmatrix}}_A \begin{pmatrix} x \\ y \end{pmatrix}$$

scale x2

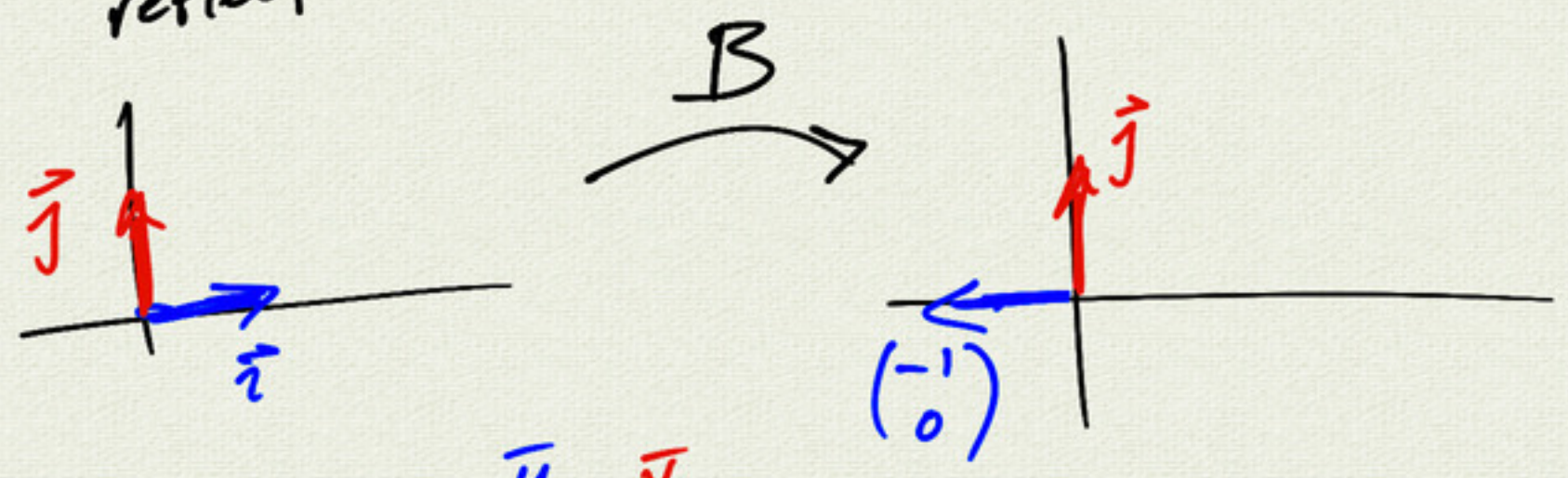


$$A = \begin{pmatrix} \bar{u} & \bar{v} \\ a & c \\ b & d \end{pmatrix} = \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix}$$

apply A to vector $\langle x, y \rangle = \begin{pmatrix} x \\ y \end{pmatrix}$

$$A \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2x \\ 2y \end{pmatrix}$$

example 2
reflected across y-axis

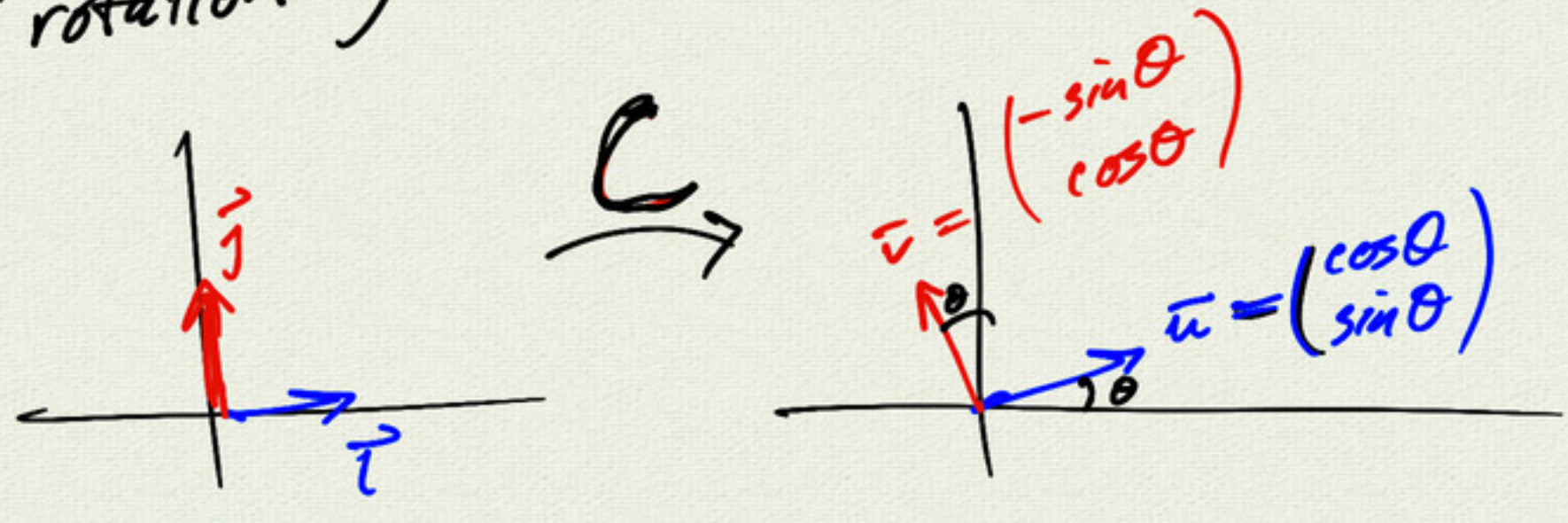


$$B = \begin{pmatrix} \bar{u} & \bar{v} \\ -1 & 0 \\ 0 & 1 \end{pmatrix}$$

apply B to $\begin{pmatrix} x \\ y \end{pmatrix}$:

$$B \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -x \\ y \end{pmatrix}$$

example:
rotation by θ



$$C = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$$

verify $\bar{u} \perp \bar{v}$:

\bar{u}, \bar{v} orthogonal $\Leftrightarrow \bar{u} \cdot \bar{v} = 0$

$$\boxed{|\bar{u}| |\bar{v}| \cos \theta = 0}$$

$|\bar{u}| = 0$ or $|\bar{v}| = 0$
or $\cos \theta = 0$

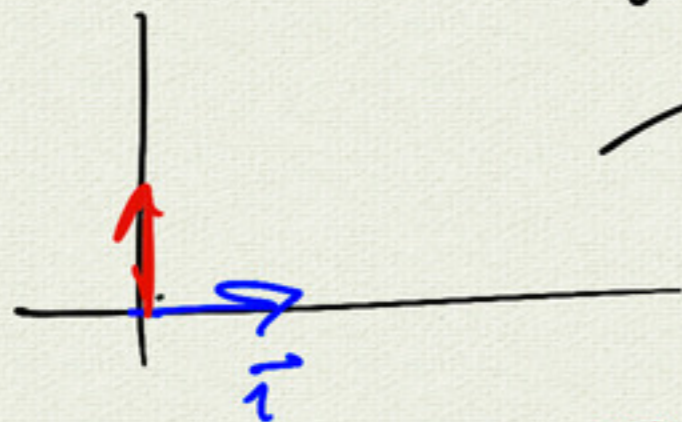
$\theta = \pi/2$ perpendicular

$$\begin{aligned} \bar{u} \cdot \bar{v} &= \begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix} \cdot \begin{pmatrix} -\sin \theta \\ \cos \theta \end{pmatrix} \\ &= -\sin \theta \cos \theta + \sin \theta \cos \theta \\ &= 0 \end{aligned}$$

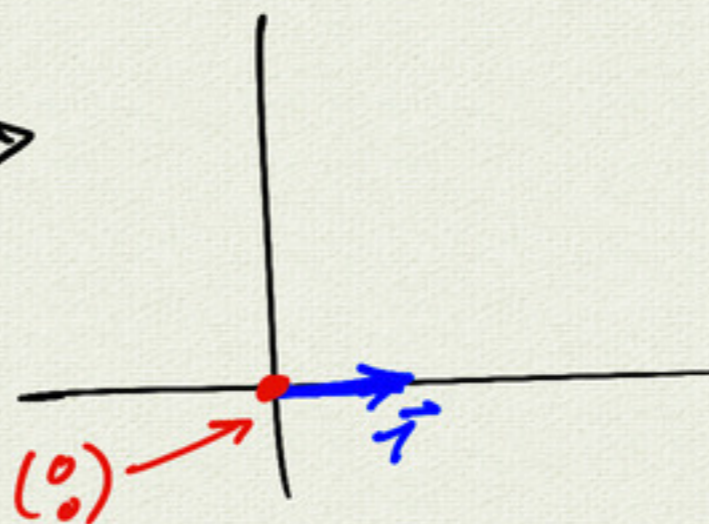
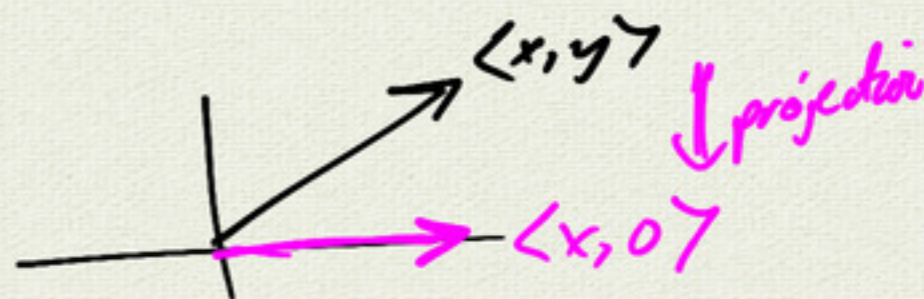
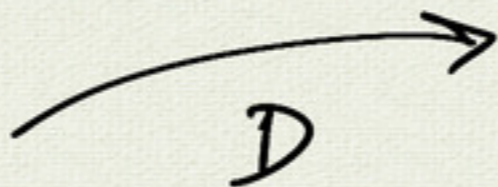
dot product

$$\langle \cos \theta, \sin \theta \rangle \cdot \langle -\sin \theta, \cos \theta \rangle$$

example 4



projection
onto x-axis



$$D = \begin{pmatrix} \vec{u} & \vec{v} \\ 1 & 0 \\ 0 & 0 \end{pmatrix}$$

apply D to $\begin{pmatrix} x \\ y \end{pmatrix}$:

$$D \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ 0 \end{pmatrix}$$

matrix \leftrightarrow linear transformation

multiplication \leftrightarrow apply the transformation