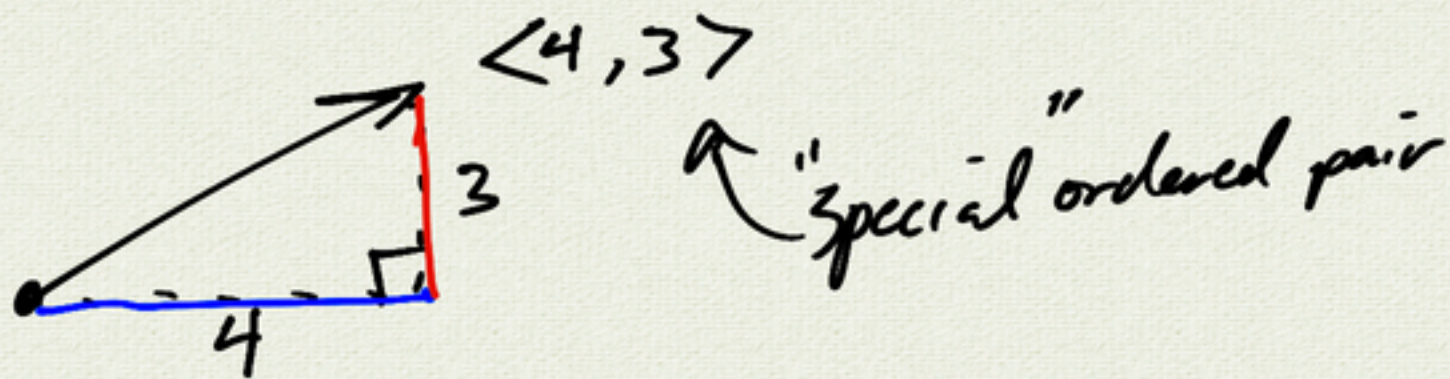


3.1 Vectors



basic operations:

addition $\langle \underline{4}, \underline{3} \rangle + \langle \underline{1}, \underline{2} \rangle = \langle \underline{5}, \underline{5} \rangle$

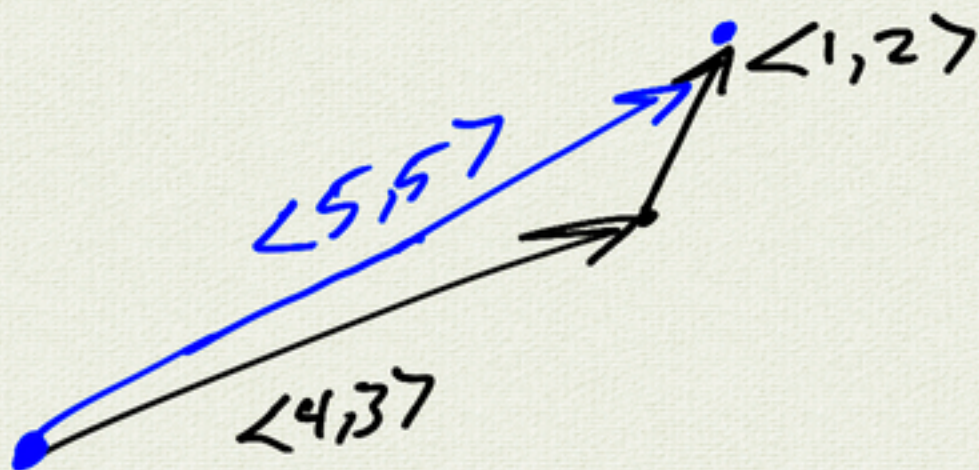
$4+1$ $3+2$

Scalar multiplication

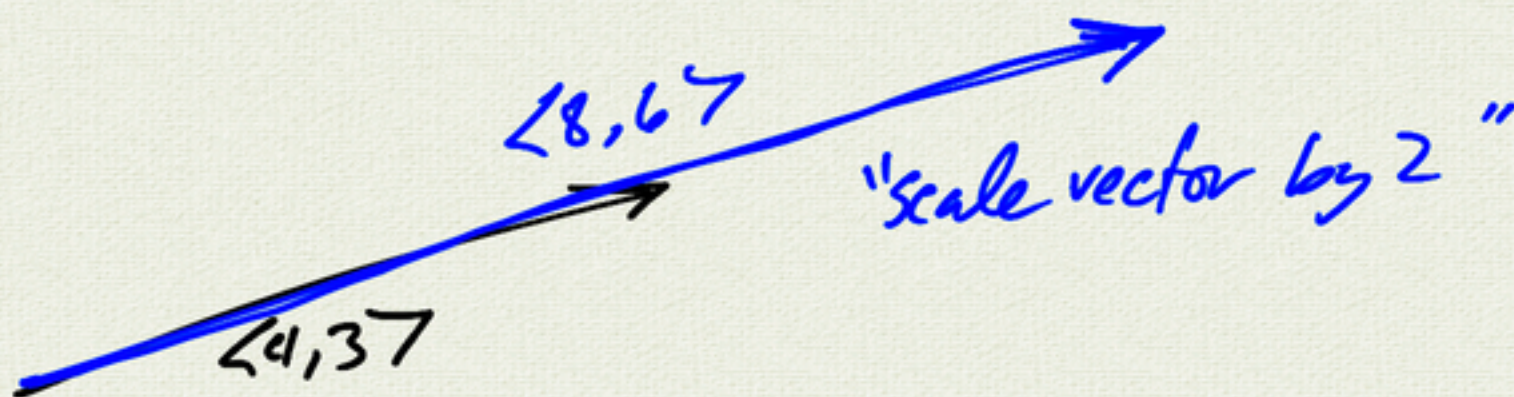
$2 \langle 4, 3 \rangle = \langle 8, 6 \rangle$

"scalar" = number (not vector)

vector vector



geometric interpretation of vector addition

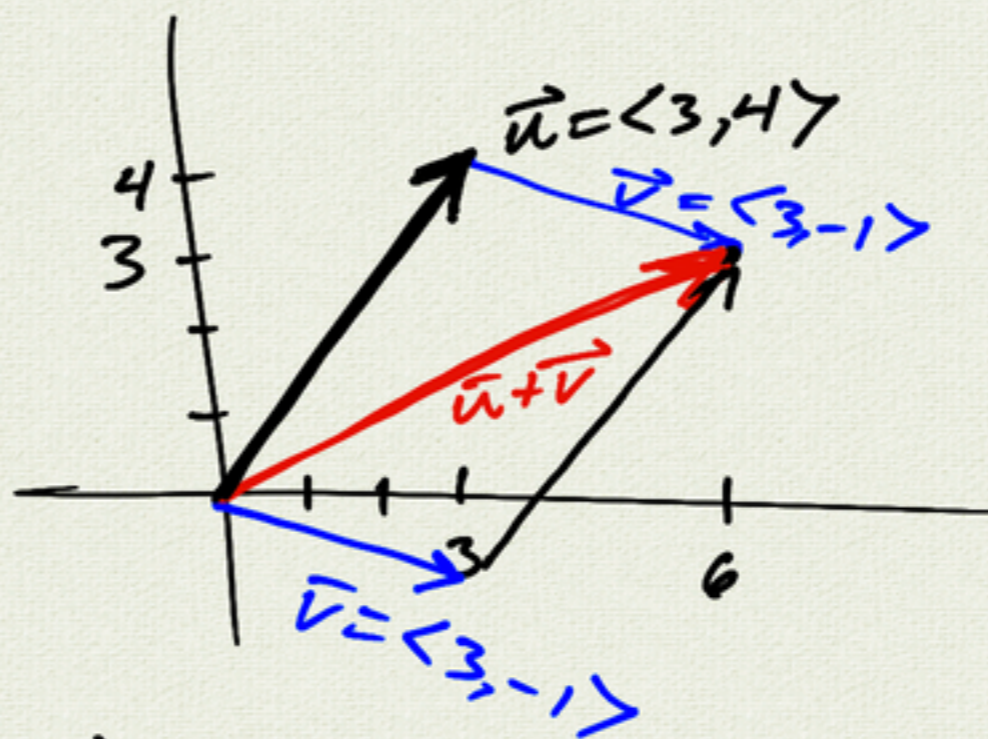


$$\vec{u} = \langle 3, 4 \rangle$$

$$\vec{v} = \langle 3, -1 \rangle$$

$$\vec{u} + \vec{v} = \langle 6, 3 \rangle$$

$$\vec{u} = \vec{u}$$

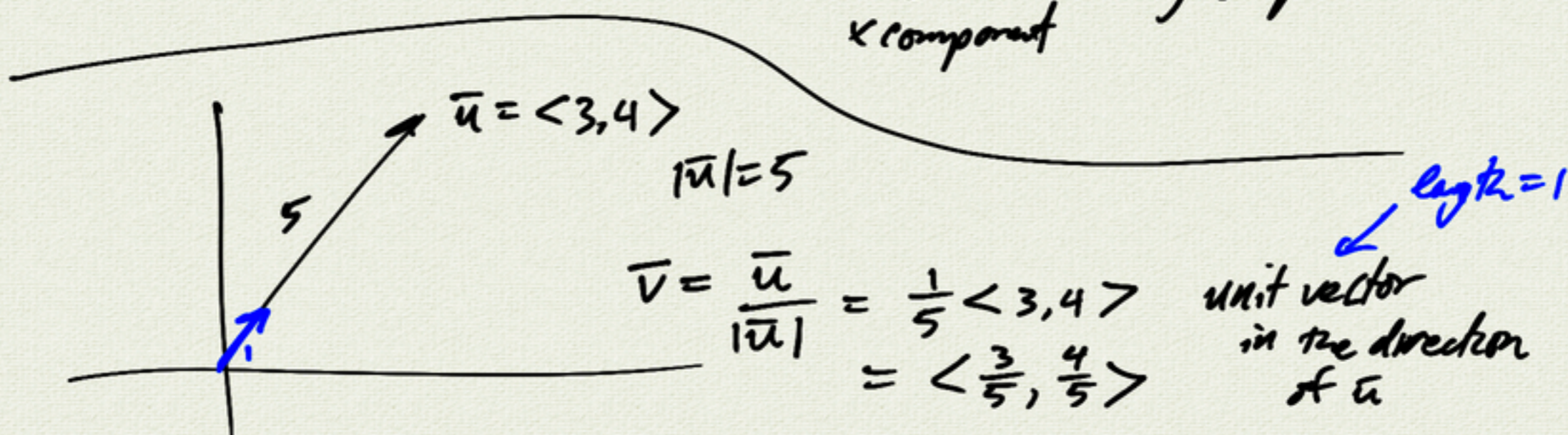


magnitude of $\vec{u} = \langle x, y \rangle$
 $= |\vec{u}| = \sqrt{x^2 + y^2}$
(length of vector)

$$|\langle 3, 4 \rangle| = \sqrt{3^2 + 4^2} = 5$$

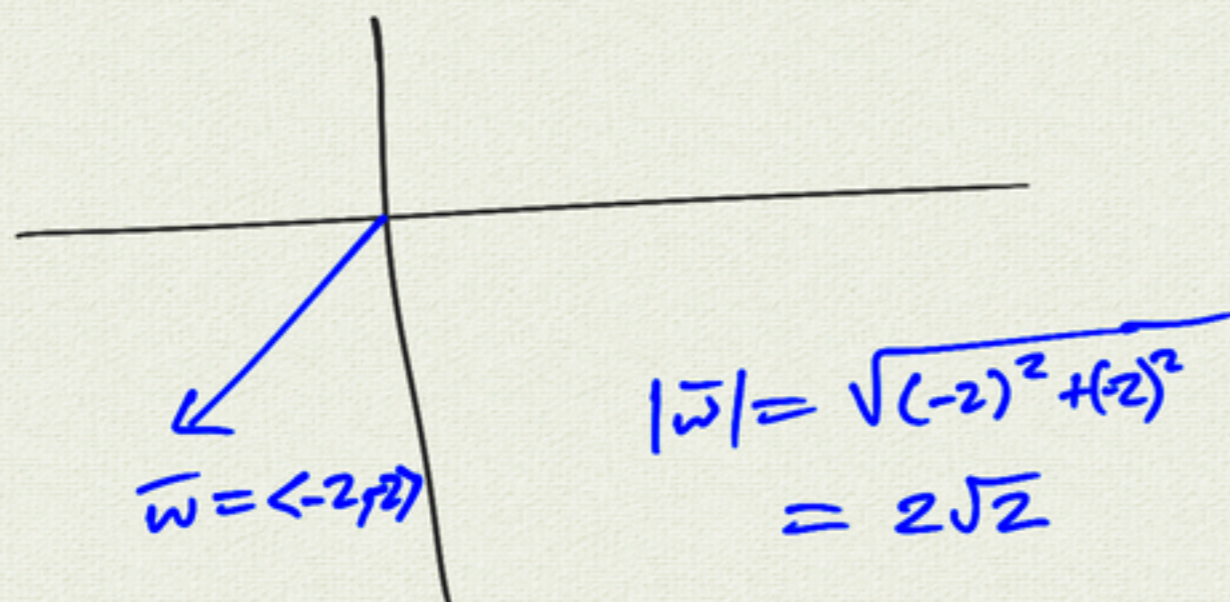
$$\vec{u} = \langle x, y \rangle$$

↗ x component ↖ y component



check $|\vec{v}| = 1$:

$$\begin{aligned} |\vec{v}| &= \sqrt{\left(\frac{3}{5}\right)^2 + \left(\frac{4}{5}\right)^2} \\ &= \sqrt{\frac{9 + 16}{25}} \\ &= 1 \end{aligned}$$



\vec{u} is a unit vector if $|\vec{u}| = 1$

examples:

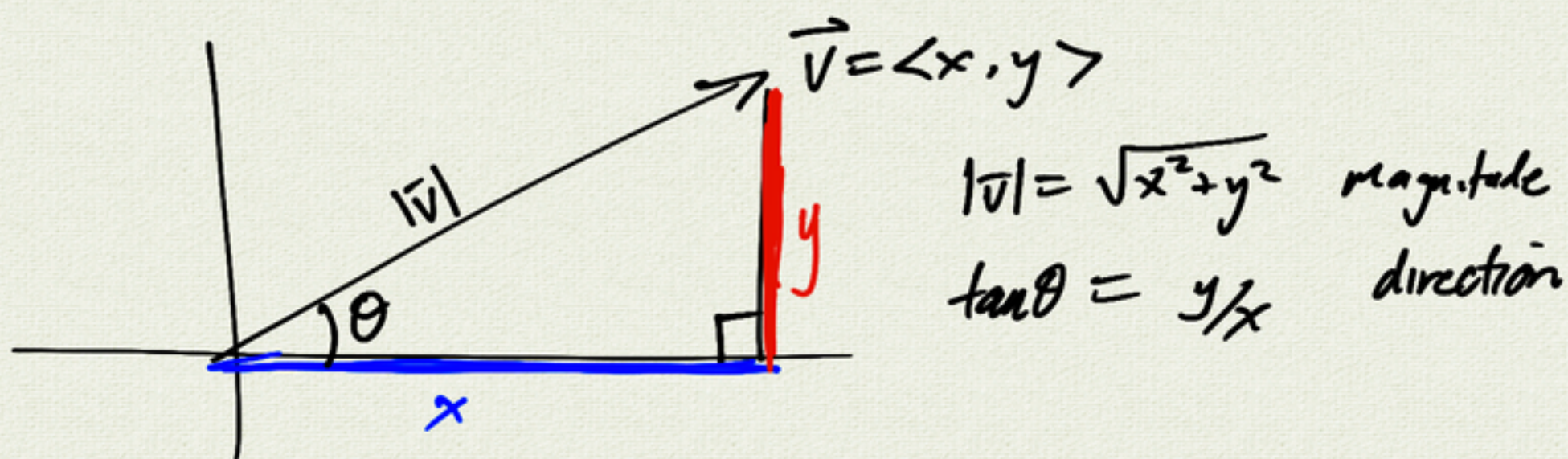
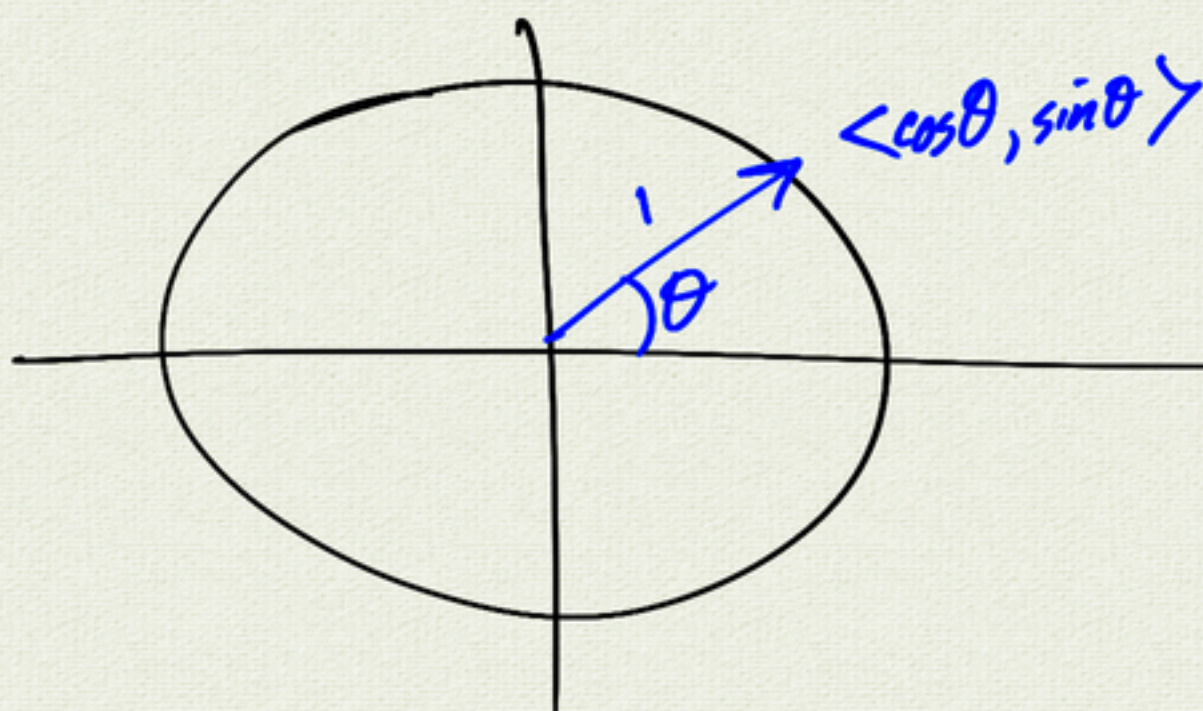
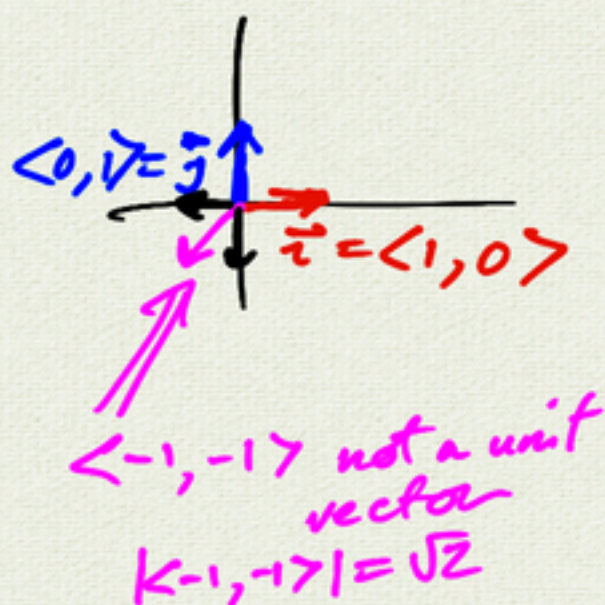
$$\left\langle \frac{3}{5}, \frac{4}{5} \right\rangle$$

$$\langle 0, 1 \rangle = \vec{j}$$

$$\langle 1, 0 \rangle = \vec{i}$$

$$\langle 0, -1 \rangle (= -\vec{j})$$

$$\langle -1, 0 \rangle (= -\vec{i})$$



given $|\vec{V}|, \theta$:

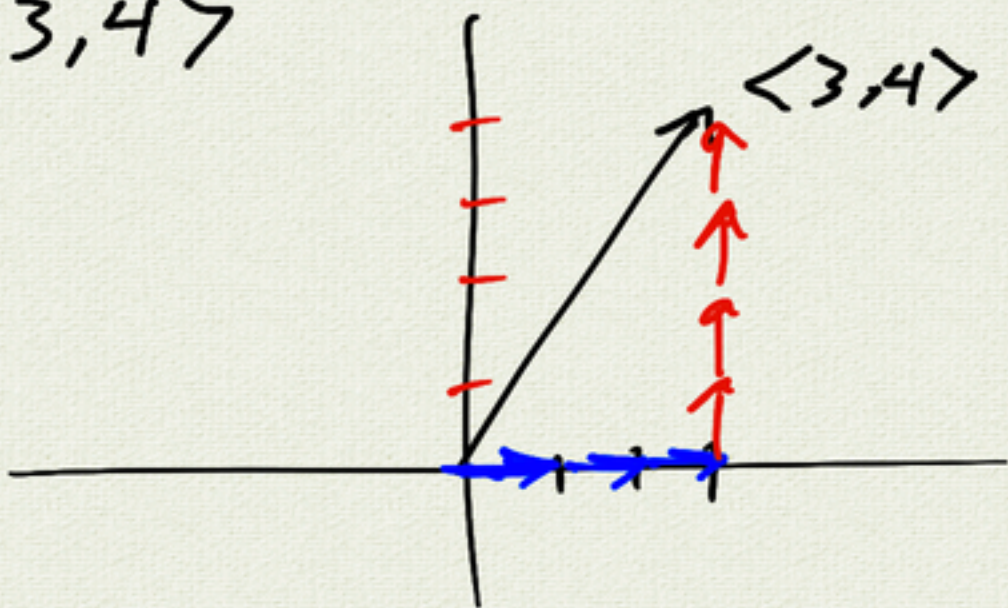
$$\sin \theta = \frac{y}{|\vec{V}|} \implies y = |\vec{V}| \sin \theta$$

$$x = |\vec{V}| \cos \theta$$

components

$$\begin{aligned}3\vec{i} + 4\vec{j} &= 3\langle 1, 0 \rangle + 4\langle 0, 1 \rangle \\ &= \langle 3, 0 \rangle + \langle 0, 4 \rangle \\ &= \langle 3, 4 \rangle\end{aligned}$$

linear
combination
of \vec{i} and \vec{j}



$$\begin{aligned} 3\vec{i} + 4\vec{j} &= 3\langle 1, 0 \rangle + 4\langle 0, 1 \rangle \\ &= \langle 3, 0 \rangle + \langle 0, 4 \rangle \\ &= \langle 3, 4 \rangle \end{aligned}$$

linear
combination
of \vec{i} and \vec{j}

